



Swapping between arrays



Douglas Wilhelm Harder, M.Math. LEL
Prof. Hiren Patel, Ph.D., P.Eng.
Prof. Werner Dietl, Ph.D.

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Outline

- In this lesson, we will:
 - Discuss swapping a sequence of entries between two arrays
 - Describe the number of assignments
 - Determine if we can reduce the number of assignments if the order of the swaps does not matter





Swapping between arrays

- Suppose you want to swap m entries between two arrays, the first starting at position n_1 and the second starting at position n_2
 - You may assume both arrays are sufficiently large

- The function declaration would be:

```
void swap( double array1[], std::size_t n1,  
           double array2[], std::size_t n2,  
           std::size_t m );
```





Swapping between arrays

- This should be a simple for loop that has m swaps:

```
void swap( double array1[], std::size_t n1,  
          double array2[], std::size_t n2,  
          std::size_t m ) {  
    for ( std::size_t k{ 0 }; k < m; ++k ) {  
        double tmp{ array1[n1 + k] };  
        array1[n1 + k] = array2[n2 + k];  
        array2[n2 + k] = tmp;  
    }  
}
```





Number of assignments

- This requires $3m$ assignments
 - One of these, at each step, is the initialization of `tmp`
- Question: Can we do better if we don't care about the order?
 - For example,
 - suppose this is just related data that we want to rearrange
 - Can we get it down to $2m$ assignments?
 - Pause and think about this





Swapping entries

- For example, suppose we have the following:

`swap(a1, 1, a2, 3, 4);`

a1

3.2	4.5	1.2	8.5	6.2	4.9	7.0	9.3	0.6
-----	-----	-----	-----	-----	-----	-----	-----	-----

a2

1.5	6.5	4.9	6.8	4.2	4.0	8.0	5.0
-----	-----	-----	-----	-----	-----	-----	-----

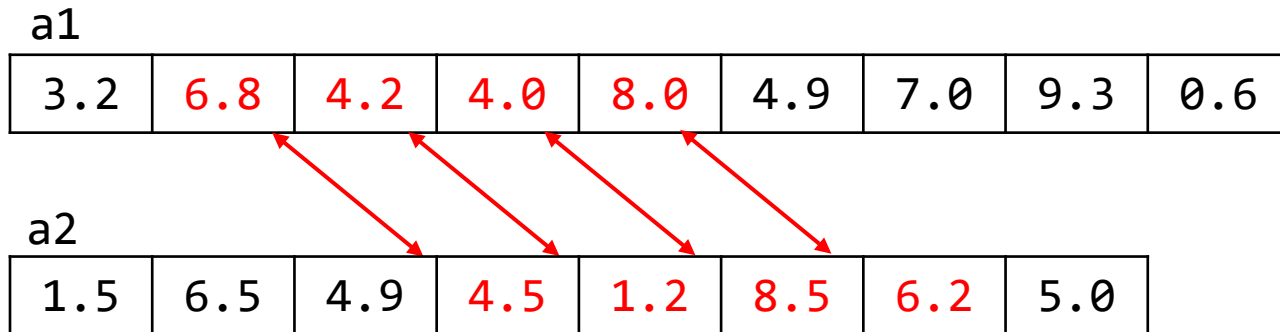




Swapping entries

- All we can do is swap the entries:

```
swap( a1, 1, a2, 3, 4 );
```





Swapping without concern for order

- Suppose we don't care about how they are swapped
`unordered_swap(a1, 1, a2, 3, 4);`

a1

3.2	4.5	1.2	8.5	6.2	4.9	7.0	9.3	0.6
-----	-----	-----	-----	-----	-----	-----	-----	-----

a2

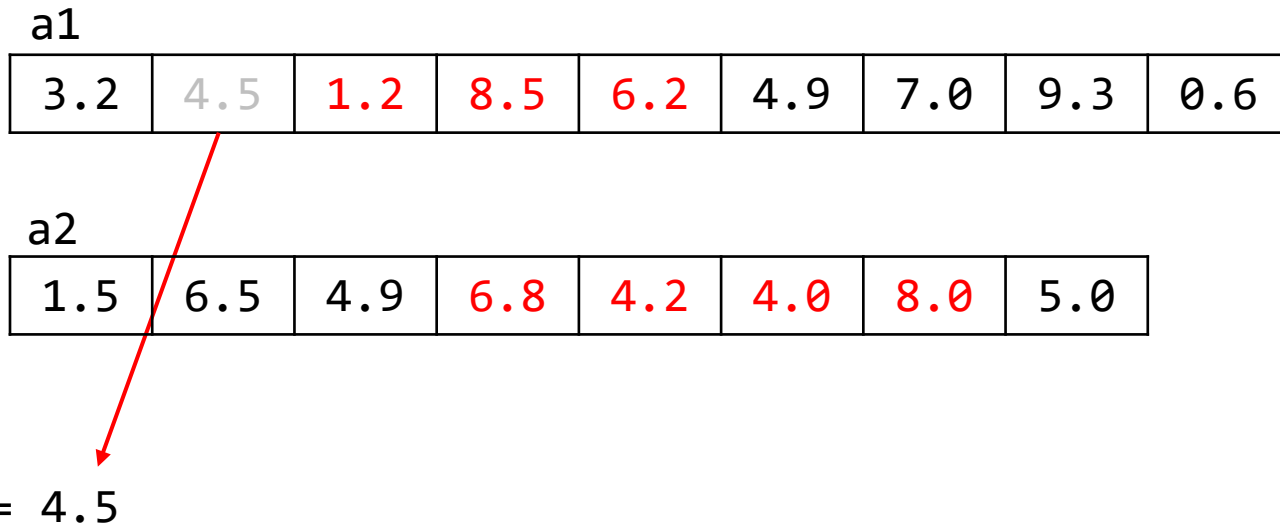
1.5	6.5	4.9	6.8	4.2	4.0	8.0	5.0
-----	-----	-----	-----	-----	-----	-----	-----





Swapping without concern for order

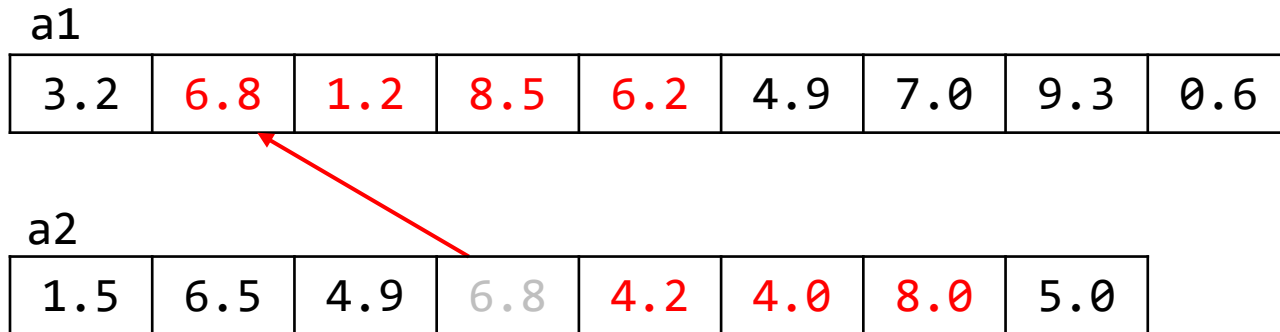
- Assign the first entry in one array to a temporary variable





Swapping without concern for order

- This creates a *hole*, so fill it with the first entry of the next array



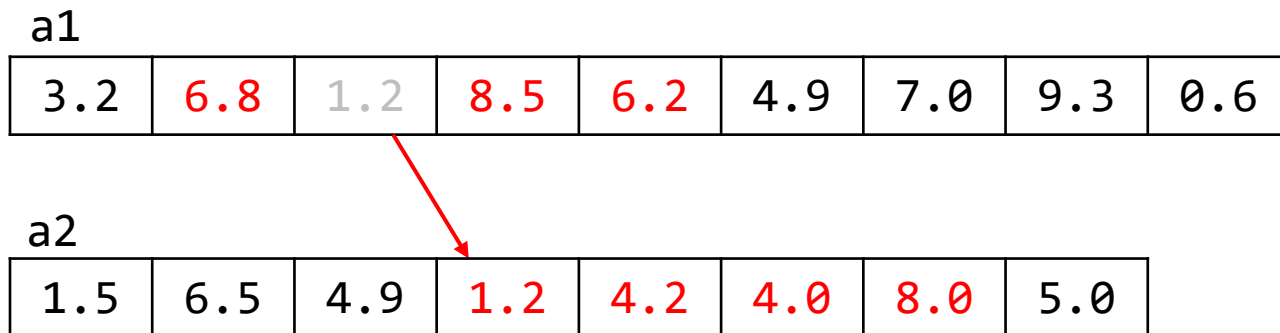
tmp = 4.5





Initial approach

- Now fill this hole with the second entry of the first array, and so on



tmp = 4.5





Swapping without concern for order

- After $2m$ assignments, there is a hole at the end of the second array

a1

3.2	6.8	4.2	4.0	8.0	4.9	7.0	9.3	0.6
-----	-----	-----	-----	-----	-----	-----	-----	-----

a2

1.5	6.5	4.9	1.2	8.5	6.2	8.0	5.0
-----	-----	-----	-----	-----	-----	-----	-----

tmp = 4.5





Swapping without concern for order

- After $2m$ assignments, there is a hole at the end of the second array
 - Fill this with the temporarily stored value

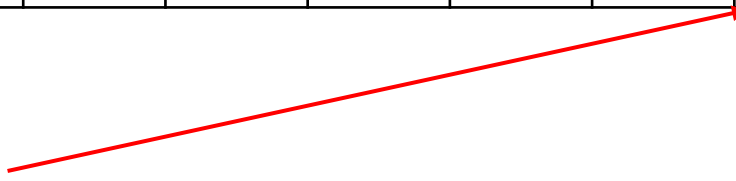
a1

3.2	6.8	4.2	4.0	8.0	4.9	7.0	9.3	0.6
-----	-----	-----	-----	-----	-----	-----	-----	-----

a2

1.5	6.5	4.9	1.2	8.5	6.2	4.5	5.0
-----	-----	-----	-----	-----	-----	-----	-----

tmp = 4.5





Implementation

- The code is slightly more complex, as we must be careful:

```
void unordered_swap( double array1[], std::size_t n1,  
                    double array2[], std::size_t n2,  
                    std::size_t m ) {  
    if ( m == 0 ) {  
        return ;  
    }  
  
    double tmp{ array1[n1] };  
  
    for ( std::size_t k{ 0 }; k < m - 1; ++k ) {  
        array1[n1 + k] = array2[n2 + k];  
        array2[n2 + k] = array1[n1 + k + 1];  
    }  
  
    array1[n1 + m - 1] = array2[n2 + m - 1];  
    array2[n2 + m - 1] = tmp;  
}
```





Comparison

- We may now observe that:
 - The original code required $3m$ assignments
 - If we don't care about swaps, we can reduce this to $2m + 1$
- The entries from the first array are rotated by one in the second





Summary

- Following this lesson, you now
 - Know that swapping entries between arrays can be optimized
 - Understand we can reduce the number of assignments by almost one third if we don't care about the order of the copies





References

- [1] https://en.wikipedia.org/wiki/Array_data_structure





Colophon

These slides were prepared using the Georgia typeface. Mathematical equations use Times New Roman, and source code is presented using Consolas.

The photographs of lilacs in bloom appearing on the title slide and accenting the top of each other slide were taken at the Royal Botanical Gardens on May 27, 2018 by Douglas Wilhelm Harder. Please see

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for more information.





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